

New Teacher Institute Classroom Management Technique Bank

Management Technique	Description
Whole Brain Teaching www.wholebrainteaching.com	Whole Brain Teaching rests upon the principle that teachers at every level share the same difficulties: students lack discipline, background knowledge and fundamental problem solving skills. From kindergarten to college, teachers face students who have difficulty with reading and writing. Nonetheless, our students respond to challenges, enjoy well-designed learning games, and can make, in the proper setting, astonishing educational progress.
Preferred Activity Time http://www.fredjones.com/#!/pat-bank/c5h	PAT, two goals are being accomplished: Free motivation Students enjoy an enrichment activity PAT is time set aside for educational activities that students enjoy. Always aligning to state standards, PAT can range from anything as a computer game to a class review game for a test. The beauty of implementing PAT into your classroom: the two goals listed above.
Ten-to-One	This strategy is excellent for whole-class management. Post or write the numbers 10 to 1 along the edge of the board, with 10 at the top and 1 at the bottom. Explain your behavior expectations at the beginning of the class period. Also explain that the students will begin the class with 10 points. If they do not follow your specific expectations, they will lose a point out of the ten. Set a goal at the beginning of the period. For example, they need to stay above 6 points to reach the goal for the day. If the class stays above the goal, the teacher can provide an incentive for the day or for meeting the goal for the whole week. Another option is to create a competition among classes to see who can earn the most points by the end of a week or month.
Jar of Beans	Fill a large bucket with dry beans. Assign each class a glass jar (Mason jars work great for this!) Every time you see that the class is very well-behaved, on task, focused, or is following directions well, put a scoop of beans in their class jar. Once the class reaches a certain amount, the teacher can provide a reward. This can also be used as a competition among classes.
Poker Chip Strategy	<p>The class is divided into groups and at the start of class each group gets a cup. When students in the group are actively on-task, participating, and adding to the class, the group members earn a blue chip. If students are being disruptive or off-task, the group earns a red chip. Blue chips are worth +1 point. Red chips are worth -1 point. At the end of the week, the group with the most points receives a prize or reward.</p> <p>Add another element to the strategy: students who are consistently participating and adding to the class personally receive a black chip. At the end of the class, students can turn in their black chip for a gift (candy, water, pens, pencils, highlighters, drink boxes, paper, folders, notebooks, etc.) and a thank you note.</p>
No Opt Out http://teachlikeachampion.com/wp-content/uploads/Field-Guide-sample-chapter.pdf	This is a strategy that a teacher uses when a student refuses to answer or participate. You ask a student a question if they say I don't know, then immediately ask for another student to respond. After said student responds you go back to the student and make them repeat the answer.

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<p>Video Clip</p> <p>http://tinyurl.com/oro6zzp</p>	<p>In this way you give them no way to opt out of participating.</p>
<p>100% Rule</p>	<p>This strategy helps to maintain high expectations. The teacher does not move on until ALL classmates are participating at a 100% level. For example, "I need all eyes on me... I need to see 5 more pairs!"</p>
<p>Schema Driven Drill</p>	<p>The 1st question you ask the students must always be about themselves. Draw a direct line of engagement from their personal knowledge to the content.</p>
<p>Teach Bell to Bell</p> <p>http://www.classroomscience.org/teaching-tips-for-new-teachers-the-importance-of-bell-to-bell-instruction</p>	<p>No down time. Effective transitions. Appropriate pacing. Have materials ready. Start with an activator (Warm-up), assess prior knowledge, get students engaged. Have an assessment at the end (Launch).</p>
<p>Add a Little "Vegas"</p> <p>http://special.ed.about.com/b/2010/1/21/teach-like-a-champion-technique-27-2.htm</p> <p>Secondary Brain Breaks</p> <p>http://www.watchknowlearn.org/Category.aspx?CategoryID=17404</p>	<p>Teach Like a Champion strategy. Always adding something that allows for high levels of student engagement - music, videos, brain breaks.</p>
<p>Social Contract</p> <p>http://www.cehd.umn.edu/ceed/publications/tipsheets/preschoolbehavior/social.pdf</p>	<p>At the start of the school year, the class establishes a social contract for how they will behave in the class. Establish four questions for the students to respond to together as a class such as: 1. How do you want to be treated by the teacher? 2. How do you think the teacher wants to be treated by you? 3. How should you treat each other? 4. What should you do if a conflict arises? All of the students sign the contract and it will be posted in the room all year long.</p>
<p>Call and Response</p> <p>https://www.teachingchannel.org/videos/student-attention-gll-etting-technique</p> <p>http://thecornerstoneforteachers.com/2014/01/50-fun-caand-response-ideas-to-get-students-attention.html</p>	<p>Have a catchy saying that students can remember. For example: Teacher says: "Algebra!" Students say: "Two!" Practice the strategy in the beginning of the year so that it becomes routine for the students.</p>
<p>Student made rules</p>	<p>Day one, have student write out positive student behaviors on sentence strips. Border the room with them. Refer to them all year long.</p>
<p>Stop Light</p>	<p>Use green if everyone is on task, yellow if only some are engaged, or red if there is a problem.</p>
<p>Class Dojo</p> <p>www.classdojo.com</p>	<p>Class Dojo is a free website and app that helps teachers boost classroom engagement and manage student behavior electronically. Teachers award points to individual students, groups or classes based on predetermined desired behaviors. This site also allows the teacher to communicate student progress with parents.</p>